

des lanières de tore

```
> restart;  
> with(plots):  
Warning, the name changecoords has been redefined
```

```
> R:=5;r:=2;  
  
R := 5  
r := 2
```

(1.1)

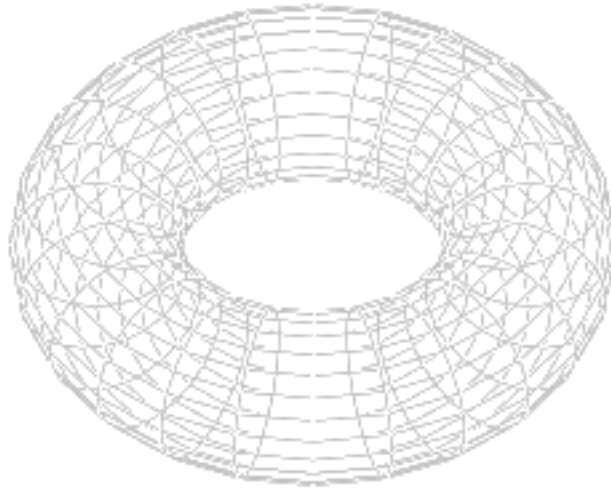
```
> P:=(theta,alpha)->[(R+r*cos(alpha))*cos(theta),(R+r*cos  
  (alpha))*sin(theta),r*sin(alpha)];  
P := (θ, α) → [(R + r cos(α)) cos(θ), (R + r cos(α)) sin(θ), r sin(α)]
```

(1.2)

```
> Q:=(theta)->[(R)*cos(theta),(R)*sin(theta),0];  
Q := θ → [R cos(θ), R sin(θ), 0]
```

(1.3)

```
> pneu:=plot3d(P(theta,t),theta=0..2*Pi,t=0..2*Pi,style=  
  wireframe,color=gray):  
> display(pneu,scaling=constrained,view=[-R-r..R+r,-R-r..R+r,-  
  R-r..R+r]);
```



```
> N0:=u->Q(u);
```

$$N0 := Q$$

(1.4)

```
> N52:=(u,v)->P(5*u,2*u+v);
```

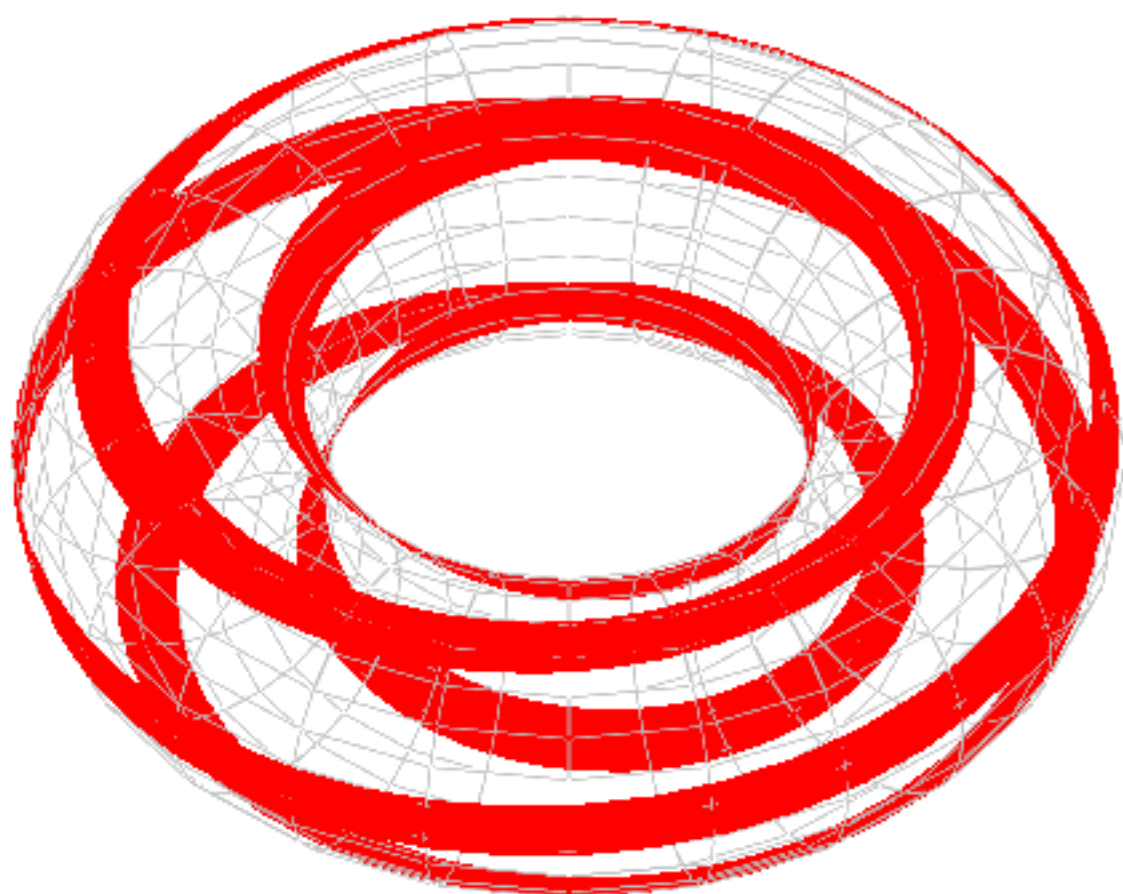
$$N52 := (u, v) \rightarrow P(5u, 2u + v)$$

(1.5)

```
> bande0:=spacecurve(N0(u),u=0..2*Pi,color=blue,numpoints=5000)
:
```

```
> bande1:=plot3d(N52(u,v),u=0..2*Pi,v=-0.2..0.2,color=red,
numpoints=54321,style=patchnogrid):
```

```
> display(pneu,bande1,scaling=constrained,view=[-R-r..R+r,-R-r..R+r,-R-r..R+r]);
```

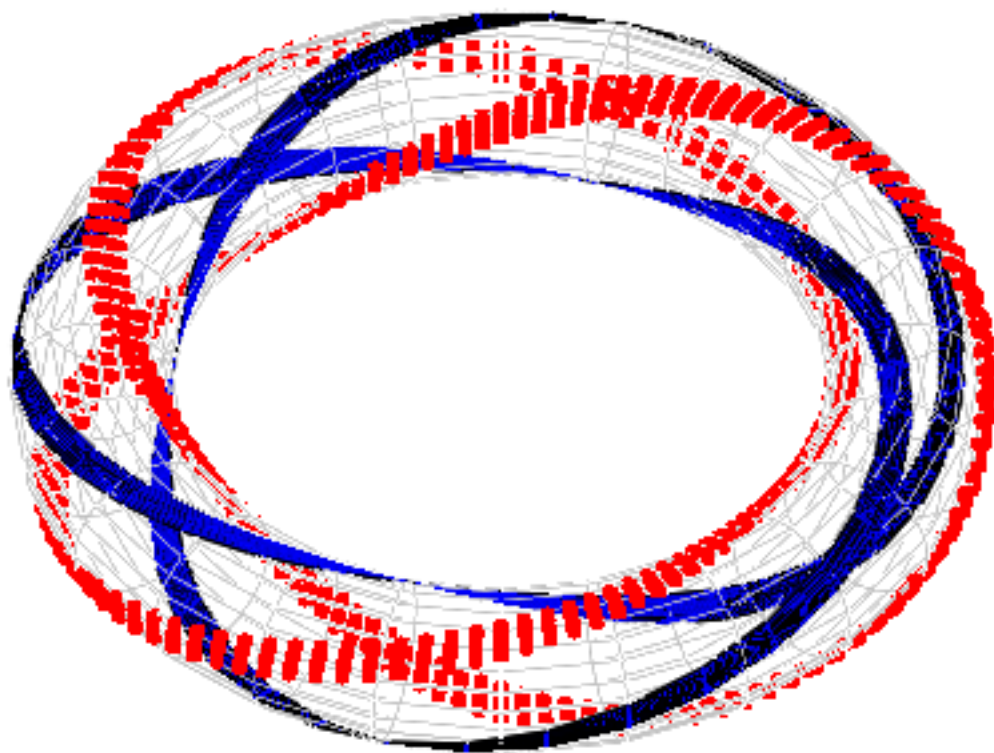


```
> N2 := proc (u, v) options operator, arrow; P(Pi/3+2*u,3*u+v)
end proc;
```

$$N2 := (u, v) \rightarrow P\left(\frac{1}{3} \pi + 2 u, 3 u + v\right) \quad (1.6)$$

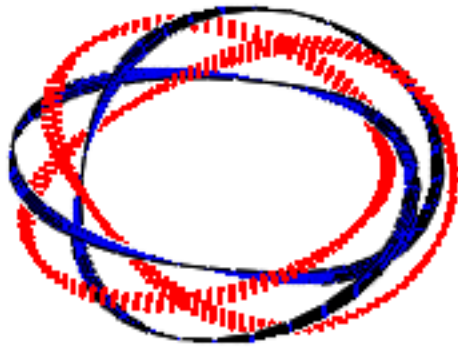
```
> bande2:=plot3d(N2(u,v),u=0..2*Pi,v=-0.2..0.2,color=blue,
numpoints=5600):
```

```
> display(pneu, bande1, bande2, scaling=constrained, view=[-R-r..R+
r, -R-r..R+r, -R-r..R+r]);
```



```
> display(bande1, bande2, scaling=constrained, view=[-R-r..R+r, -R-
```

```
r..R+r,-R-r..R+r]);
```



```
> display(bande2,bande0,scaling=constrained,view=[-R-r..R+r,-R-  
r..R+r,-R-r..R+r]);
```



```
> C1:=u->P(2*u,3*u);C2:=u->P(Pi/3+2*u,3*u);
```

$$C1 := u \rightarrow P(2u, 3u)$$

.7)

$$C2 := u \rightarrow P\left(\frac{1}{3}\pi + 2u, 3u\right)$$

```
> V:=(u,v)->C1(u)-C2(v);
```

$$V := (u, v) \rightarrow C1(u) - C2(v)$$

(.8)

```
> V(u,v);
```

$$\left[-(5 + \cos(3v)) \cos\left(\frac{1}{3}\pi + 2v\right) + (5 + \cos(3u)) \cos(2u), -(5 + \cos(3v)) \sin\left(\frac{1}{3}\pi + 2v\right) + (5 + \cos(3u)) \sin(2u), -\sin(3v) + \sin(3u) \right] \quad (1.9)$$

```
> V(1,2);
```

$$\left[-(5 + \cos(6)) \cos\left(\frac{1}{3}\pi + 4\right) + (5 + \cos(3)) \cos(2), -(5 + \cos(6)) \sin\left(\frac{1}{3}\pi + 4\right) + (5 + \cos(3)) \sin(2), -\sin(6) + \sin(3) \right] \quad (1.10)$$

```
> norme:=proc(v) local a,b,c;a:=v[1];b:=v[2];c:=v[3]; sqrt(a^2+b^2+c^2) end;
```

```
norme:=proc(v)
```

(1.11)

```
local a, b, c; a := v[1]; b := v[2]; c := v[3]; sqrt(a^2 + b^2 + c^2)
```

```
end proc
```

> V_x:=diff(V(x,y),x);

$$V_x := [-3 \sin(3x) \cos(2x) - 2(5 + \cos(3x)) \sin(2x), -3 \sin(3x) \sin(2x) + 2(5 + \cos(3x)) \cos(2x), 3 \cos(3x)] \quad (1.12)$$

> V_y:=diff(V(x,y),y);

$$V_y := \left[3 \sin(3y) \cos\left(\frac{1}{3}\pi + 2y\right) + 2(5 + \cos(3y)) \sin\left(\frac{1}{3}\pi + 2y\right), 3 \sin(3y) \sin\left(\frac{1}{3}\pi + 2y\right) - 2(5 + \cos(3y)) \cos\left(\frac{1}{3}\pi + 2y\right), -3 \cos(3y) \right] \quad (1.13)$$

> pv:=proc(u,v) [u[2]*v[3]-u[3]*v[2],u[3]*v[1]-u[1]*v[3],u[1]*v[2]-u[2]*v[1]] end;

pv:=proc(u,v) (1.14)

$$[u[2]*v[3] - u[3]*v[2], u[3]*v[1] - u[1]*v[3], u[1]*v[2] - u[2]*v[1]]$$

end proc

> ps:=proc(u,v) u[1]*v[1]+u[2]*v[2]+u[3]*v[3] end;

ps:=proc(u,v) u[1]*v[1]+u[2]*v[2]+u[3]*v[3] end proc (1.15)

> num:=ps(V(x,y),pv(V_x,V_y));

$$num := \left(-(5 + \cos(3y)) \cos\left(\frac{1}{3}\pi + 2y\right) + (5 + \cos(3x)) \cos(2x) \right) \left(-3 (\right. \quad (1.16)$$

$$-3 \sin(3x) \sin(2x) + 2(5 + \cos(3x)) \cos(2x)) \cos(3y)$$

$$- 3 \cos(3x) \left(3 \sin(3y) \sin\left(\frac{1}{3}\pi + 2y\right) - 2(5 + \cos(3y)) \cos\left(\frac{1}{3}\pi + 2y\right) \right) \right)$$

$$+ \left(-(5 + \cos(3y)) \sin\left(\frac{1}{3}\pi + 2y\right) + (5$$

$$+ \cos(3x)) \sin(2x) \right) \left(3 \cos(3x) \left(3 \sin(3y) \cos\left(\frac{1}{3}\pi + 2y\right) + 2(5$$

$$+ \cos(3y)) \sin\left(\frac{1}{3}\pi + 2y\right) \right) + 3(-3 \sin(3x) \cos(2x) - 2(5$$

$$+ \cos(3x)) \sin(2x)) \cos(3y) \right) + (-\sin(3y) + \sin(3x)) \left((-3 \sin(3x) \cos(2x)$$

$$- 2(5 + \cos(3x)) \sin(2x)) \left(3 \sin(3y) \sin\left(\frac{1}{3}\pi + 2y\right) - 2(5$$

$$+ \cos(3y)) \cos\left(\frac{1}{3}\pi + 2y\right) \right) - (-3 \sin(3x) \sin(2x) + 2(5$$

$$+ \cos(3x)) \cos(2x)) \left(3 \sin(3y) \cos\left(\frac{1}{3}\pi + 2y\right) + 2(5 + \cos(3y)) \sin\left(\frac{1}{3}\pi$$

$$+ 2y) \right) \right)$$

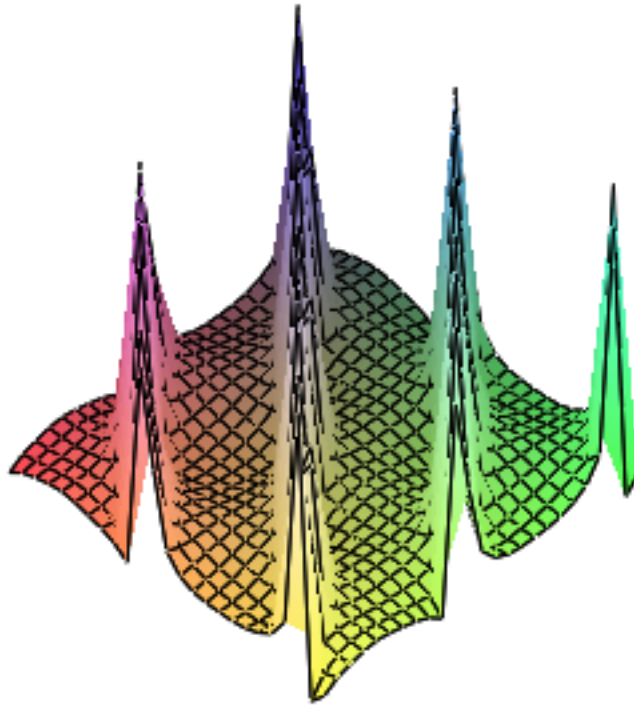
> den:=ps(V(x,y),V(x,y))^(3/2);

$$\text{den} := \left(\left(- (5 + \cos(3y)) \cos\left(\frac{1}{3} \pi + 2y\right) + (5 + \cos(3x)) \cos(2x) \right)^2 + \left(- (5 + \cos(3y)) \sin\left(\frac{1}{3} \pi + 2y\right) + (5 + \cos(3x)) \sin(2x) \right)^2 + (-\sin(3y) + \sin(3x))^2 \right)^{3/2} \quad (1.17)$$

> fonc:=unapply(evalf(num/den), (x,y));

$$\text{fonc} := (x, y) \rightarrow \left((-1. (5. + \cos(3. y)) \cos(1.047197551 + 2. y) + (5. + \cos(3. x)) \cos(2. x)) (-3. (-3. \sin(3. x) \sin(2. x) + 2. (5. + \cos(3. x)) \cos(2. x)) \cos(3. y) - 3. \cos(3. x) (3. \sin(3. y) \sin(1.047197551 + 2. y) - 2. (5. + \cos(3. y)) \cos(1.047197551 + 2. y))) + (-1. (5. + \cos(3. y)) \sin(1.047197551 + 2. y) + (5. + \cos(3. x)) \sin(2. x)) (3. \cos(3. x) (3. \sin(3. y) \cos(1.047197551 + 2. y) + 2. (5. + \cos(3. y)) \sin(1.047197551 + 2. y)) + 3. (-3. \sin(3. x) \cos(2. x) - 2. (5. + \cos(3. x)) \sin(2. x)) \cos(3. y)) + (-1. \sin(3. y) + \sin(3. x)) ((-3. \sin(3. x) \cos(2. x) - 2. (5. + \cos(3. x)) \sin(2. x)) (3. \sin(3. y) \sin(1.047197551 + 2. y) - 2. (5. + \cos(3. y)) \cos(1.047197551 + 2. y)) - 1. (-3. \sin(3. x) \sin(2. x) + 2. (5. + \cos(3. x)) \cos(2. x)) (3. \sin(3. y) \cos(1.047197551 + 2. y) + 2. (5. + \cos(3. y)) \sin(1.047197551 + 2. y))) \right) / \left((-1. (5. + \cos(3. y)) \cos(1.047197551 + 2. y) + (5. + \cos(3. x)) \cos(2. x))^2 + (-1. (5. + \cos(3. y)) \sin(1.047197551 + 2. y) + (5. + \cos(3. x)) \sin(2. x))^2 + (-1. \sin(3. y) + \sin(3. x))^2 \right)^{3/2} \quad (1.18)$$

> plot3d(fonc(x,y),x=0..2*Pi,y=0..2*Pi);



```
> Digits:=4;
                               Digits := 4                                (19)
```

```
> evalf(fonc(1,2));
                               0.1148                                (20)
```

```
> 6*evalf(int(evalf(int(evalf(fonc(x,y)),x=0..Pi)),y=0..2*Pi/3)
);
                               -394.                                (1.21)
```

```
> evalf(int(evalf(fonc(x,1)),x=0..Pi));
                               8.066                                (1.22)
```

```
> val:=map(m->evalf(int(evalf(fonc(x,m)),x=0..Pi)),map(k->
(k+0.5)*2*Pi/30,[0..9]));
                               val := [4.194, 4.366, 5.181, 6.521, 7.831, 8.266, 7.592, 6.390, 5.243, 4.412] (1.23)
```

```
> convert(val,`+`)*2*Pi/30;;
                               3.999  $\pi$                                 (1.24)
```

```
> 6*%;
                               23.99  $\pi$                                 (1.25)
```

```
> evalf(%/(4.*Pi));
                               5.998                                (1.26)
```

```
> N23:=(u,v)->P(2*u,3*u+v);
                               (1)
```

$$N23 := (u, v) \rightarrow P(2u, 3u + v)$$

(1)

```
> M23:=(u,v)->P(2*u,3*u+v+1.57);
```

$$M23 := (u, v) \rightarrow P(2u, 3u + v + 1.57)$$

(2)

```
> bande1:=plot3d(N23(u,v),u=0..2*Pi,v=-0.2..0.2,color=red,
numpoints=54321,style=patchnogrid):
```

```
> bande2:=plot3d(M23(u,v),u=0..2*Pi,v=-0.2..0.2,color=green,
numpoints=54321,style=patchnogrid):
```

```
> display(pneu,bande1,bande2,scaling=constrained,view=[-R-r..R+r,-
R-r..R+r,-R-r..R+r]);
```

